

Nathan Tran

Product Designer & AI Builder

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SUMMARY

Product designer and AI builder who takes workflow-heavy products from interviews and Figma flows to shipped web apps. Builds reusable component systems, validates decisions with user research and hands-on QA, and directs AI agents (Claude Code, Cursor, Codex) to prototype in code. Founder of two businesses, used to owning a product end to end.

PROJECTS

Stella Booth CRM, Internal Sales Workflow App

2026 to Present

- Designed a data-dense lead-to-invoice CRM, from pipeline to billing; mapped 4 lead states into reusable components.
- Directed AI agents to build it in Next.js, TypeScript, and Supabase; added an unmatched inbox for direct-email leads.

Stellar, AI Task Planning App

2026

- Designed a weighted task and habit web app and directed AI agents through 8 releases in 9 days.
- Added opt-in Gemini day planning with an on-device fallback; ran user-style QA and fixed every issue found.

Explorite, Travel Planning App

2024 to 2026

- Turned interviews and journey maps into Figma flows, then directed AI to build functional booking and review flows.
- Designed no-login voting for 2 to 4 trip windows from interview findings; verified the anonymous path in a live build.

EXPERIENCE

AI Product Designer, Nate Tran Design

San Jose, CA | 2025 to Present

- Directed AI from Figma flows into coded prototypes and apps; tested device behavior and edge cases before release.

Founder & AI Systems Builder, Stella Booth

San Jose, CA | 2025 to Present

- Published pricing and refined booking flows from client questions, making service options clear before inquiry.
- Directed end-to-end QA of the inquiry-to-invoice path, fixing 2 bugs that lost leads and blocked invoice creation.

Founder & Photographer, Nate Tran Photography

San Jose, CA | 2021 to Present

- Delivered 175+ paid shoots, leading client discovery, proposals, scheduling, and delivery from first call to final gallery.

Community Leader, West Coast Creatives

Bay Area | 2022 to Present

- Organized 10+ Bay Area events for a 1,000+ creative network; co-founded 529 Haus in 2025 for 30 to 70 guests.

SKILLS

Product Design & UX: UX research, user flows, information architecture, interaction design, wireframing, rapid prototyping, usability testing, design systems, component libraries, accessibility

Design Tools: Figma, Adobe Illustrator, Adobe Photoshop, high-fidelity UI, responsive design, visual systems, typography

AI & Prototyping: Claude, Claude Code, Cursor, Gemini, Grok, Codex, AI agents, prompt engineering, AI output QA

AI-Directed Delivery: Next.js, React, TypeScript, Supabase, Vercel, GitHub, production QA

Collaboration: Cross-functional collaboration, stakeholder management, systems thinking, client lifecycle

EDUCATION

B.A. Graphic Design, San Jose State University, Dean's Scholar (2x) | Google UX Design Professional Certificate

Anthropic certificates (Apr to May 2026): Claude 101, Claude Code 101, AI Fluency, Claude Cowork, Agent Skills